Basics of Acting 1 (BOA)

ARC

* An arc is the change in your character’s emotions.
* Every actor should try to find places where their character’s dynamic changes.
* Playing one emotion (this is called being static), is not interesting for the audience. Remember, no real-life humans only feel one emotion, so neither should your character.
* In the beginning stages, and actor’s arc only has three emotions. However, as we go on, try and add more and more emotions to your arc.



OBJECTIVE, OBSTACLE AND TACTIC

*Camp Dragonfly Definition of Acting:* **Pursuing an objective under the given circumstances.**

Objective

* Your character’s goal. You are not acting unless your character is trying to achieve a goal. You never speak for no reason--when your character is speaking, they are always trying to reach their objective.
* For example, Susie wants to get a cookie from the cookie jar. Therefore, her objective is *getting a cookie.*

Obstacle

* An obstacle is what is stopping your character from achieving their objective. Without obstacle, your character would simply get what they want and the show would end.
* For example: Susie’s mom is the obstacle, since she is preventing Susie from reaching her objective of getting a cookie.

Tactic

* A tactic is the action your character uses to achieve their objective. If a certain tactic doesn’t work, your character should use another tactic to try and achieve their goal.
* For example, the actor playing Susie could **beg with** her mom for cookies, or **sneak around** around her mom for a cookie, or **reason with** her mom for cookies.